

॥ सा विद्या या विमुक्तये ॥



# स्वामी रामानंद तीर्थ मराठवाडा विद्यापीठ, नांदेड

“ज्ञानतीर्थ” परिसर, विष्णुपुरी, नांदेड - ४३१६०६ (महाराष्ट्र)

**SWAMI RAMANAND TEERTH MARATHWADA UNIVERSITY NANDED**

“Dnyanteerth”, Vishnupuri, Nanded - 431606 Maharashtra State (INDIA)

Established on 17th September 1994 – Recognized by the UGC U/s 2(f) and 12(B), NAAC Re-accredited with 'A' Grade

## ACADEMIC (1-BOARD OF STUDIES) SECTION

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संलग्नित महाविद्यालयांतील विज्ञान व तंत्रज्ञान विद्याशाखेतील पदवी स्तरावरील तृतीय वर्षाचे CBCS Pattern नुसारचे अभ्यासक्रम शैक्षणिक वर्ष २०२१-२२ पासून लागू करण्याबाबत.

### परिपत्रक

या परिपत्रकान्वये सर्व संबंधितांना कळविण्यात येते की, मा. विद्याशाखेने दिनांक ३१ मे २०२१ रोजीच्या बैठकीतील केलेल्या शिफारशीप्रमाणे व दिनांक १२ जून २०२१ रोजी संपन्न झालेल्या ५१ व्या मा. विद्या परिषद बैठकीतील विषय क्र. २६/५१-२०२१च्या ठरावानुसार प्रस्तुत विद्यापीठाच्या संलग्नित महाविद्यालयांतील विज्ञान व तंत्रज्ञान विद्याशाखेतील पदवी स्तरावरील तृतीय वर्षाचे खालील विषयांचे C.B.C.S. (Choice Based Credit System) Pattern नुसारचे अभ्यासक्रम शैक्षणिक वर्ष २०२१-२२ पासून लागू करण्यात येत आहेत.

1. B.Sc.-III Year-Biophysics
2. B.Sc.-III Year-Bioinformatics
3. B.Sc.-III Year-Biotechnology
4. B.Sc.-III Year-Biotechnology (Vocational)
5. B.Sc.-III Year-Botany
6. B.Sc.-III Year-Horticulture
7. B.Sc.-III Year-Agro Chemical Fertilizers
8. B.Sc.-III Year-Analytical Chemistry
9. B.Sc.-III Year-Biochemistry
10. B.Sc.-III Year-Chemistry
11. B.Sc.-III Year-Dyes & Drugs Chemistry
12. B.Sc.-III Year-Industrial Chemistry
13. B.C.A. (Bachelor of Computer Application)-III Year
14. B.I.T. (Bachelor of Information Technology)-III Year
15. B.Sc.-III Year-Computer Science
16. B.Sc.-III Year-Network Technology
17. B.Sc.-III Year-Computer Application (Optional)
18. B.Sc.-III Year-Computer Science (Optional)
19. B.Sc.-III Year-Information Technology (Optional)
20. B.Sc.-III Year-Software Engineering
21. B.Sc.-III Year-Dairy Science
22. B.Sc.-III Year-Electronics
23. B.Sc.-III Year-Environmental Science
24. B.Sc.-III Year-Fishery Science
25. B.Sc.-III Year-Geology
26. B. A./B.Sc.-III Year-Mathematics
27. B.Sc.-III Year-Microbiology
28. B.Sc.-III year Agricultural Microbiology
29. B.Sc.-III Year-Physics
30. B. A./B.Sc.-III Year Statistics
31. B.Sc.-III Year-Zoology

सदरील परिपत्रक व अभ्यासक्रम प्रस्तुत विद्यापीठाच्या [www.srtmun.ac.in](http://www.srtmun.ac.in) या संकेतस्थळावर उपलब्ध आहेत. तरी सदरील बाब ही सर्व संबंधितांच्या निदर्शनास आणून द्यावी, ही विनंती.

‘ज्ञानतीर्थ’ परिसर,

विष्णुपुरी, नांदेड - ४३१ ६०६.

जा.क्र.: शैक्षणिक-१/परिपत्रक/पदवी-सीबीसीएस अभ्यासक्रम/  
२०२१-२२/७५

दिनांक : १२.०७.२०२१.

प्रत माहिती व पुढील कार्यवाहीस्तव :

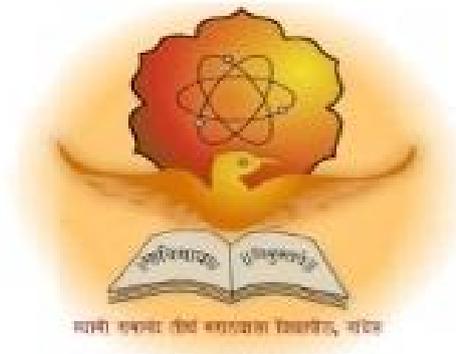
- १) मा. कुलसचिव यांचे कार्यालय, प्रस्तुत विद्यापीठ.
- २) मा. संचालक, परीक्षा व मूल्यमापन मंडळ यांचे कार्यालय, प्रस्तुत विद्यापीठ.
- ३) प्राचार्य, सर्व संबंधित संलग्नित महाविद्यालये, प्रस्तुत विद्यापीठ.
- ४) साहाय्यक कुलसचिव, पदव्युत्तर विभाग, प्रस्तुत विद्यापीठ.
- ५) उपकुलसचिव, पात्रता विभाग, प्रस्तुत विद्यापीठ.
- ६) सिस्टम एक्सपर्ट, शैक्षणिक विभाग, प्रस्तुत विद्यापीठ.
- ७) अधीक्षक, परीक्षा विभाग विज्ञान व तंत्रज्ञान विद्याशाखा प्रस्तुत विद्यापीठ.

स्वाक्षरित

सहा.कुलसचिव

शैक्षणिक (१-अभ्यासमंडळ) विभाग

**Swami Ramanand Teerth Marathwada  
University, Nanded  
(NAAC Re-accredited with 'A' Grade)**



**Syllabus of  
B.Sc. Computer Science (3 years)  
(Revised CBCS pattern)  
Third year**

**Introduced from Academic Year 2021-2022**

# B.Sc. Computer Science

**B.Sc. Computer Science** (3years) program / degree is a specialized program in computer sciences. It builds the student on studies in Computer Science and to become competent in the current race and development of new computational sciences. The duration of the study is of six semesters, which is normally completed in three years.

## **CBCS pattern**

**The B.Sc. Computer Science** program as per CBCS (Choice based credit system) pattern, in which choices are given to the students under open electives and subject electives. The students can choose open electives from the wide range of options to them.

## **Eligibility and Fees**

The eligibility of a candidate to take admission to **B.Sc. Computer Science** program is as per the eligibility criteria fixed by the University. More details on admission procedure and fee structure can be seen from the prospectus of the college / institution as well as on website of the University.

## **Credit Pattern**

Every course has corresponding grades marked in the syllabus structure. There are 24 credits per semester. A total of 144 credits are essential to complete this program successfully. The Grading pattern to evaluate the performance of a student is as per the University rules.

Every semester has a combination of Theory (core or elective) courses and Lab courses. Each theory course has 04 credits which are split as 03 external credits and 01 internal credit. The university shall conduct the end semester examination for 03 external credits. For theory internal credit, student has to appear for 01 class test (15 marks) and 01 assignment (10 marks). Every lab course has 02 credits which are split as 01 external credit and 01 internal credit. For lab internal credit, the student has to submit Laboratory Book (05 marks) and remaining 20 marks are for the Lab activities carried out by the student throughout the semester. For lab external credit, 20 marks are reserved for the examinational experiment and 05 marks are for the oral / viva examinations.

The open elective has 04 credits which are purely internal. If students are opting for MOOCs as open elective, then, there must be a Faculty designed as MOOCs course coordinator who shall supervise learning through MOOCs. This is intentionally needed as the MOOCs course coordinator shall verify the MOOC details including its duration, starting date, ending date, syllabus contents, mode of conduction, infrastructure feasibility, and financial feasibility during start of each semester. This is precautionary as the offering of the MOOCs through online platforms are time specific and there must be proper synchronization of semester duration with the MOOCs duration. Students must opt for either institutional / college level open elective or a course from University recognized MOOCs platforms as open electives.

The number of hours needed for completion of theory and practical courses as well as the passing rules, grading patterns, question paper pattern, number of students in practical batches, etc shall be as per the recommendations, norms, guidelines and policies of the UGC, State Government and the SRTM University currently operational. The course structure is supplemented with split up in units and minimum numbers of hours needed for completion of the course, wherever possible.

Under the CBCS pattern, students would graduate **B.Sc. Computer Science** with a minimum number of required credits which includes compulsory credits from core courses, open electives and program specific elective course. All students have to undergo lab / practical activities leading to specific credits and project development activity as a part of professional UG program.

1. **B.Sc. Computer Science** Degree / program would be of 144 Credits. Total credits per semester= 24
2. Each semester shall consist of three core courses, one elective course, one open elective course and two practical courses. Four theory courses ( core+elective) = 16 Credits
3. Two practical / Lab courses= 4 Credits in total ( 02 credits each) , One Open elective= 4 credit
4. One Credit = 25 marks , Two Credits = 50 Marks, Four Credits = 100 Marks

### PEO, PO and CO Mappings

1. **Program Name** : B.Sc.( Computer Science)
2. **Program Educational Objectives**: After completion of this program, the graduates / students would

PEO I :Technical Expertise	Implement fundamental domain knowledge of core courses for developing effective computing solutions by incorporating creativity and logical reasoning.
PEO II : Successful Career	Deliver professional services with updated technologies in <b>Computer Science</b> based career.
PEO III :Hands on Technology and Professional experience	Develop leadership skills and incorporate ethics, team work with effective communication & time management in the profession.
PEO IV :Interdisciplinary and Life Long Learning	Undergo higher studies, certifications and research programs as per market needs.

3. **Program Outcome(s)**: Students / graduates will be able to

**PO1:** Apply knowledge of mathematics, science and algorithm in solving Computer problems.  
**PO2:** Generate solutions by conducting experiments and applying techniques to analyze and interpret data  
**PO3:** Design component, or processes to meet the needs within realistic constraints.  
**PO4:** Identify, formulate, and solve problems using computational temperaments.  
**PO5:** Comprehend professional and ethical responsibility in computing profession.  
**PO6:** Express effective communication skills.  
**PO7:** Recognize the need for interdisciplinary, and an ability to engage in life-long learning.  
**PO8:** Actual hands on technology to understand it's working.  
**PO9:** Knowledge of contemporary issues and emerging developments in computing profession.  
**PO10:** Utilize the techniques, skills and modern tools, for actual development process  
**PO11:** Function effectively as an individual and as a member or leader in diverse teams and in multidisciplinary settings in actual development work  
**PO12:** Research insights and conduct research in computing environment.

4. **Course Outcome(s)**: Every individual course under this program has course objectives and course outcomes (CO). The course objectives rationally match with program educational objectives. The mapping of PEO, PO and CO is as illustrated below

5. **Mapping of PEO& PO and CO**

Program Educational Objectives	Thrust Area	Program Outcome	Course Outcome
PEO I	Technical Expertise	PO1,PO2,PO3,PO6	All core courses
PEO II	Successful Career	PO4,PO5,PO11,	All discipline specific electives courses
PEO III	Hands on Technology and Professional experience	PO8,PO10	All Lab courses
PEO IV	Interdisciplinary and Life Long Learning	PO7,PO9,PO12	All open electives and discipline specific electives

Faculty of Science & Technology  
Under Graduate (UG) Programmes  
Program: B.Sc. Computer Science w.e.f AY 2021-2022

Year	Semester	Course category	Course Code	Course Title	Credits * *(split up will be given separately)		
<b>Third</b>	<b>Fifth</b>	Core Course	BCS-501	Windows Programming	04		
		Core Course	BCS-502	Python	04		
		Core Course	BCS-503	Data Sciences	04		
		<b>Chose any one from the below Elective courses</b>					
		Elective Subject	BCS-504 A	Software Testing	04		
			BCS-504 B	Basics of Linux			
		<b>Chose any one Open Elective courses</b>					
		Open Elective	BCS-505 A	University recognized MOOC (NPTEL / SWAYAM / others) OR Intra / Inter Departmental courses OR	04		
			BCS-505 B	System Analysis and Design (SAD)			
		Lab / Practical	BCS-506	Windows Programming	02		
			BCS-507	Python	02		
		<b>Total</b>					<b>24</b>
		<b>Third</b>	<b>Sixth</b>	Core Course	BCS-601	Mobile Application Development	04
Core Course	BCS-602			Fundamentals of Image Processing	04		
Core Course	BCS-603			Project Development Activity and Seminar	04		
<b>Chose any one from the below Elective courses</b>							
Elective Subject	BCS-604A			Software Process Management	04		
	BCS-604B			Linux Administration			
<b>Chose any one Open Elective courses</b>							
Open Elective	BCS-605A			University recognized MOOC (NPTEL / SWAYAM / others) OR Intra / Inter Departmental courses OR	04		
	BCS-605B			Computer Networking Essentials			
Lab / Practical	BCS-606			Image Processing	02		
	BCS-606			Mobile Application Development	02		
<b>Total</b>					<b>24</b>		
<b>Total</b>					<b>24</b>		

