Swami RamanandTeerthMarathwadaUniversity Nanded

(NAAC Re-accredited with 'A' Grade)



Syllabus of

B.Voc. [Software Development] Third Year

Introduced from Academic Year 2016-17

Swami RamanandTeerthMarathwada University, Nanded

New Syllabus (Starting from Academic Year 2016-17) for B.Voc.[Software Development]

[Choice Based Credit System (CBCS) under Cumulative Grade Point Average (CGPA) pattern]

The New syllabus framing activity for one year B.Voc. [Software Development] programme (CBCS pattern) of D.S,M College, Parbhani (SRTMUN) was conducted through a panel of subject experts and faculties. The possible angles to be given importance in the curriculum were discussed. All members deliberated on the prepared rough structure of the syllabus in light of other Universities and UGC guidelines and then finalized the details of each theory course, practical course and dissertation work etc. semester wise. The prepared syllabus was sent to other University faculties for their expert suggestions too. Accordingly, necessary changes also have been incorporated. (Copies of these suggestions have been attached herewith) in the present syllabus. The final copy of the structured syllabus is submitted herewith for necessary approval and use.

HOD DSM College, Parbhani	Expert member
Faculty Member	Expert Member
Faculty Member	Expert Member
Approved by:	Forwarded by:

Director

S.R.T.M.U.N. Sub-Centre, Latur

Submitted to

Faculty of Computer Studies

Dean

The Director, B.C.U.D. for necessary action

DnyanopasakShikshan Mandal's

College Of Arts , Commerce & Science, Parbhani.

Syllabus

B.Voc. (Software Development)

Third Year

(To Be Implemented From Academic Year 2016-2017)

Student who study Second Year Subjects will be ready to perform following Job Roles:

- 1. He / she can be Windows Server 2008 Administrator
- 2. He / she can be Oracle Database Administrator
- 3. He / she can be ANDROID application developer

SEM V

Sr. N	Subject Code	Subject Title	Lecture	es/ Labs	Credits		MARKS		
			Per Week	TOTAL	Skill Component Credits	General Education Credits	INTER NAL	EXTER NAL	TOTAL
1	BVL501	Research Methodology& Project Management	3	45	-	3	10	50	60
2	BVL502	ASP.NET through C#.net	3	45	-	3	10	50	60
3	BVL503	Computer System Security	3	45	-	3	10	50	60
4	BVL504	PL/SQL PART - I	3	45	-	3	10	50	60
5	BVL505	Mobile Programming using Android - I	3	45	3		10	50	60
6	BVP501	LAB 21- Mobile Programming using Android - I	3	45	3	-	10	50	60
7	BVP502	LAB 22- ASP.NET through C#.net	3	45	3	-	10	50	60
8	BVP503	LAB 23 - PL/SQL PART I	3	45	3	-	10	50	60
9	BVP504	LAB 24 – Web Page Design Using CSS&Javascript	3	45	3	-	10	50	60
10	BVP505	LAB 25 - Windows Server 2008 Network Infrastructure, Configuring:	3	45	3	-	10	50	60
TO	ΓAL		30	450	18	12	100	500	600

SEM VI

Sr No	Subject Code	Subject Title	Lecture	es/ Labs	Credits		MARKS		
			Per Week	TOTA L	Skill Component Credits	General Education Credits	INTERN AL	EXTE RNAL	TOTA L
1	BVL601	Mobile Communication	3	45	-	3	10	50	60
2	BVL602	Servlets & JSP	3	45	-	3	10	50	60
3	BVL603	PL/SQL PART - II	3	45	-	3	10	50	60
4	BVL604	Artificial Intelligence	3	45	-	3	10	50	60
5	BVL605	Mobile Programming using Android - II	3	45	3		10	50	60
6	BVP601	LAB 26 - Mobile Programming using Android - II	3	45	3	-	10	50	60
7	BVP602	LAB 27 - Servlets & JSP	3	45	3	-	10	50	60
8	BVP603	LAB 28 – PL/SQL PART - II	3	45	3	-	10	50	60
9	BVP604	LAB 29 - Configuring and Troubleshooting Windows Server 2008 Terminal Services	3	45	3	-	10	50	60
10	BVP605	LAB 10 – Project Work (Based On Android Programming Language)	3	45	3	-	10	50	60
TOT	`AL	, , , , , , , , , , , , , , , , , , , ,	30	450	16	12	100	500	600

BVL501 - Research Methodology & Project Management

Sr. No	Topic	No. Of
1	Introduction to Research Methodology	Lectures 7
'	Meaning and definition of Research	,
	Characteristics of Research	
	Objectives of research	
	Types of research	
	Process and steps of research	
2	Process of Selection and formulation of Research Problem	7
_	Problem Selection/Identification of the problem	'
	Sources of research problems	
	Criteria of good research problem	
	Principles of research problem	
	Hypothesis, Meaning & characteristics of good hypothesis	
3	Data Collection and Analysis	8
3	Main forms of Data Collection Responses	0
	Methods of data collection Methods of data collection	
	Analysis of data	
	Types of analysis	
	Statistical tools and analysis	
	Interpretation of data	
	Need and importance	
	Technique of interpretation	
4	Concept of Project Management	8
4		0
	Meaning of project Characteristics of a project	
	Project levels	
	Types of projects Project cycle	
	Meaning & phases of project management Need of Project Management	
5	Project Formulation	7
J	· ·	'
	Feasibility analysis Tachnical analysis	
	Technical analysis Profitability analysis and financial analysis cost of project	
	Profitability analysis and financial analysis-cost of project	
6	Means of financing & estimates of sales & production	8
6	Introduction to Software Project Management The nature of software production	0
	The nature of software production You objectives of effective more coment	
	Key objectives of effective management	
	Quality, productivity, risk reduction The role of the software project manager	
	The role of the software project manager	

Reference Books:

- 1. Research Methodology And Project Work By Dr Mahesh A Kulkarni, Nirali Prakashan, Mumbai,
- 2. Research Methodology By N Thanulingon, Himalaya Pbulication, Mumbai 4. Project Management By S. Chaudhary, Tata Mcgraw Hill.

BVL502 - ASP.NET through C#.net

Sr.No	Topic	No. Of
	THE OPTICAL OF	Lecture
1	INTRODUCTION	7
	What is ASP.NET?	
	ASP.NET Web Forms Model	
	The ASP.NET Component Model	
	Components of .Net Framework 3.5.	
2	ENVIRONMENTSETUP	8
	The Visual Studio IDE	
	Working with Views and Windows	
	Adding Folders and Files to your wWebsite	
	Projects and Solutions	
	Building and Running a Project	
3	LIFE CYCLE	7
	ASP.NET Application Life Cycle	
	ASP.NET Page Life Cycle	
	ASP.NET Page Life Cycle Events	
4	EVENT HANDLING	8
	Event Arguments	
	Application and Session Events	
	Page and Control Events	
	Event Handling Using Controls	
	Default Events	
5	SERVER SIDE & CONTROLS	7
	Server Object	
	Request Object	
	Response Object	
	Properties of the Server Controls	
	Methods of the Server Controls	
6	VALIDATORS	8
	BaseValidator Class	
	RequiredFieldValidator Control	
	RangeValidator Control	
	CompareValidator Control	
	RegularExpressionValidator	
	CustomValidator	

Reference Books:

- 1. Beginning ASP.NET 4.5 by ImarSpaanjaars
- 2. Professional ASP.NET 4.5 By by Jason N. Gaylord, Christian Wenz, Pranav Rastogi, Todd Miranda, Scott Hanselman

BVL503 – Computer System Security

Sr.No	Topic	No. Of
-		Lecture
1	Security polices, Standrds& Guideline 6Hrs.	8
	Different Types of polices standards & guidelines	
	Common Elements	
	Policy Standrds& Guide development	
	Policy Creation	
	Regulatory Considerations	
2	Security Attacks, Services & Mechanisms 6Hrs.	7
	Attacks Services & Mechanisms	
	Security Attacks	
	Security Services	
	A model for internet work security	
3	Conventional Encryption 5Hrs.	8
	Conventional Encryption Techniques	
	Steganography	
	Classical Encryption techniques	
4	Intruders, Viruses & Worms 5Hrs.	8
	Intruders	
	Viruses & Related Threats	
5	Firewalls 7Hrs.	7
	Firewalls Design Principles	
	Trusted Systems	
6	Advanced Encryption Standard	
	Evaluation Criteria for AES	7
	The Origin of AES	
	AES evaluation	
	AES Cipher	

References Books

- 1. Security Architecture Design, Deployment & Operations by Cistopher M king, Curtis E. Dalton, T.ErtemOsmanoglu
- 2. Cryptography & Network Security Principles & Practice (Second Edition)

BVL504 - PL/SQL PART - I

	Торіс	No. Of Lecture
1	Introduction to RDBMS	7
	Feature of RDBMS	
	Advantages of RDBMS over FMS ad DBMS	
	The 12 rules (E.F Codd's Rules –RDBMS)	
	Need for Database Design	
	Support of Normalization Process for Data Management	
	Client server Technology	
	Oracle Corporation Products	
	Oracle Versions	
	About SQL&SQL*PLUS	
2	Sub Language Commands:	5
	Data Definition Language (DDL)	
	Data Retrieval Language (DRL)	
	Data Manipulation Language (DML)	
	Transaction Control Language (TCL)	
	Database Security and Privileges (DCL)	
3	Introduction to SQL Database Object	10
	Oracle Pre Defined Data types	
	DDL Commands	
	Create, Alter (add, modify, rename, drop)Columns, Rename,	
	truncate, drop	
	DML-Insert, update, delete	
	DQL-SELECT Statements using WHEREclause	
	Comparison and Conditional Operators	
	Arithmetic and Logical Operators	
	Set Operators (UNION, UNION ALL, INTERSECT, MINUS)	
	Special Operators – IN (NOT IN), BETWEEN (NOT BETWEEN),	
	LIKE (NOTLIKE), IS NULL (IS NOT NULL) Working with DML, DRL Commands	
	e ,	
4	Operators Support Puilt in Functions & Crouning the Besult of a Query	5
-	Built in Functions&Grouping the Result of a Query Arithmetic Functions, Character Functions, Date Functions,	3
	Conversion Functions	
	Aggregate Functions, OLAP Functions & General Functions	
	Using Group by and Having Clause of DRL Statement	
	Using Order by clause	
5	Working with Integrity Constraints	8
	Importance of Data Integrity	
	Support of Integrity Constraints for Relating Table in RDBMS	
	NOT NULL constraint	
	UNIQUE constraint	
	PRIMARY KEY constraint	
	FOREIGN KEY constraint	
	CHECK constraint	
	Working with different types of integrity Constraints	

6	Querying Multiple Tables (Joins)	7
	Equi Join/Inner Join/Simple Join	
	Cartesian Join	
	Non-Equi Join	
	Outer Joins	
	Self Join	

Reference Books:

1. SQL, PL/SQL the Programming Language of Oracle

BVL505 - Mobile Programming using Android – \boldsymbol{I}

Sr.No	Торіс	No. Of Lecture
1	Introduction to Android	7
	Overview of Android	
	Java Editions and comparison with Android	
	Android Apps – Design, Vendor, Behavioral Classification	
2	Android Architecture Overview	8
	Android Architecture	
	Application Frameworks	
	Android Libraries	
	Android Runtime, Dalvik Virtual Machine	
3	Setup of Android Development Environment	7
	System Requirements	
	Java, Eclipse and Android SDK Installation	
	Android SDK & Tools	
	Android Virtual Devices & Device Definitions	
4	Your First Android Application	8
	Creating Android Application	
	Creating Configurations	
	Testing the app : AVD, Active device	
	Android Project Structure	
	Android Manifest file	
5	Publishing to the Play Store	7
	Release process & Release build of Android Application	
	Signing the .apk file	
	Preparing the Store Listing page	
	Content Rating	
	Distributing the Application	
	Merchant Registration for Paid Applications	
6	Activities	8
	About XML – approach to design layouts	
	Views and Layouts	
	View properties	
	Linear Layout vs. Relative Layout vs. Frame Layout vs. Absolute Layout	
	Localization of UI	
	Best practices for targeting various form factors: phone, tablet, TV	
	Best practices when working designing Android UI	

Reference books:

- 1. Android Development: Interview Questions You'll Most Likely be Asked
- 2. Professional Android Programming with Mono for Android and .NET / C#

BVP501-LAB 21- Mobile Programming using Android - I

- 1. Android # Introduction and Installing and Configuring Java JDK
- 2. How to install Android Studio
- 3. Building Your First Android App (Hello World Example)
- 4. Android Activity Lifecycle State change Example
- 5. Adding Two Numbers App (Simple Calculator)
- 6. wrap content, fill parent, Password Field and Toast in Android
- 7. Android RadioButton Basics With Example
- 8. Android RatingBar Basics
- 9. Android Alert Dialog Example
- 10. Android Analogclock And Digitalclock Example
- 11. Android Login Screen Example
- 12. Android ImageView example
- 13. Android ListView
- 14. Android SeekBar
- 15. Android TimePicker

BVP502 LAB 22- ASP.NET through C#.net

- 1. Create a ASP.NET application to demonstrate Hello World
- 2. Create a ASP.NET application to demonstrate comparing to two numbers
- 3. Create a ASP.NET application to demonstrate for login window
- 4. Create a ASP.NET application to demonstrate ViewState, SessionState and ApplicationState in asp.net
- 5. Create a ASP.NET application to demonstrate arithmetic operations.
- 6. Create a ASP.NET application to demonstrate Server control events
- 7. Create a ASP.NET application to demonstrate IsPostBack in asp.net
- 8. IIS Internet Information Services and ASP.NET
- 9. Create a ASP.NET application to demonstrate Data Access from MS-Access
- 10. Create a ASP.NET application to demonstrate TextBox Control
- 11. Create a ASP.NET application to demonstrate Radio Button control
- 12. Create a ASP.NET application to demonstrate CheckBox Control
- 13. Create a ASP.NET application to demonstrate Hyperlink control
- 14. Create a ASP.NET application to demonstrate Ad rotator control
- 15. Create a ASP.NET application to demonstrate validators

BVP503 LAB 23 - PL/SQL PART -I

- 1. Introduction to SQL.
- 2. To study Basic SQL commands (create database, create table, use, drop, insert) and execute the following queries using these commands:
 - Create a database named 'Employee'.
 - Use the database 'Employee' and create a table 'Emp' with attributes 'ename', 'ecity', 'salary', 'enumber', 'eaddress', 'depttname'.
 - Create another table 'Company' with attributes 'cname', ccity', 'empnumber' in the database 'Employee'.
- 3. To study the viewing commands (select, update) and execute the following queries using these commands:
 - Find the names of all employees who live in Delhi.
 - Increase the salary of all employees by Rs. 5,000.
 - Find the company names where the number of employees is greater than 10,000.
 - Change the Company City to Gurgaon where the Company name is 'TCS'.
- 4. To study the commands to modify the structure of table (alter, delete) and execute the following queries using these commands:
 - Add an attribute named 'Designation' to the table 'Emp'.
 - Modify the table 'Emp', Change the datatype of 'salary' attribute to float.
 - Drop the attribute 'depttname' from the table 'emp'.
 - Delete the entries from the table 'Company' where the number of employees are less than 500.
- 5. To study the commands that involve compound conditions (and, or, in, not in, between, not between, like, not like) and execute the following queries using these commands:
 - Find the names of all employees who live in 'Gurgaon' and whose salary is between Rs. 20,000 and Rs. 30,000.
 - Find the names of all employees whose names begin with either letter 'A' or 'B'.
 - Find the company names where the company city is 'Delhi' and the number of employees is not between 5000 and 10,000.
 - Find the names of all companies that do not end with letter 'A'.
- 6. To study the aggregate functions (sum, count, max, min, average) and execute the following queries using these commands:
 - Find the sum and average of salaries of all employees in computer science department.
 - Find the number of all employees who live in Delhi.
 - Find the maximum and the minimum salary in the HR department.
- 7. To study the grouping commands (group by, order by) and execute the following queries using these commands:
 - List all employee names in descending order.
 - Find number of employees in each department where number of employees is greater than 5
 - List all the department names where average salary of a department is Rs.10,000.

- 8. To study the commands involving data constraints and execute the following queries using these commands:
 - Alter table 'Emp' and make 'enumber' as the primary key.
 - Alter table 'Company' and add the foreign key constraint.
 - Add a check constraint in the table 'Emp' such that salary has the value between 0 and Rs.1,00,000.
 - Alter table 'Company' and add unique constraint to column cname.
 - Add a default constraint to column ccity of table company with the value 'Delhi'.
- 9. To study the commands for aliasing and renaming and execute the following queries using these commands:
 - Rename the name of database to 'Employee1'.
 - Rename the name of table 'Emp' to 'Emp1'.
 - Change the name of the attribute 'ename' to 'empname'.
- 10. To study the commands for joins (cross join, inner join, outer join) and execute the following queries using these commands:
 - Retrieve the complete record of an employee and its company from both the table using joins.
 - List all the employees working in the company 'TCS'.
- 11. To study the various set operations and execute the following queries using these commands:
 - List the enumber of all employees who live in Delhi and whose company is in Gurgaon or if both conditions are true.
 - List the enumber of all employees who live in Delhi but whose company is not in Gurgaon.
- 12. To study the various scalar functions and string functions (power, square, substring, reverse, upper, lower, concatenation) and execute the following queries using these commands:
 - Reverse the names of all employees.
 - Change the names of company cities to uppercase.
 - Concatenate name and city of the employee.
- 13. To study the commands for views and execute the following queries using these commands:
 - Create a view having ename and ecity.
 - In the above view change the ecity to 'Delhi' where ename is 'John'.
 - Create a view having attributes from both the tables.
 - Update the above view and increase the salary of all employees of IT department by Rs.1000.
- 14. To study the commands involving indexes and execute the following queries:
 - Create an index with attribute ename on the table employee.
 - Create a composite index with attributes cname and ccity on table company.
 - Drop all indexes created on table company.
- 15. To study the commands of indexes

BVP504 LAB 24 – Web Page Design Using CSS&JavaScript

1. Changing font type, color, and size

Multiple selectors and writing rule for more than one element

Add a line to header and border property

Inheritance and overriding

Using Classes in CSS

More on Classes in CSS

2. Font Family

The Font Weight Property

Using an external style sheet

Text-decoration property

Italic fonts

Web Colors

3. Using inline style

More on Font sizes

Line height property

CSS Box Model

Background image property

The ID Attribute

4. The text align property

Border Property

The SPAN element

Add content page and reuse some of our CSS classes

Special effects

Block and Inline elements

5. Floating an element

Absolute position for an element

Fixed position for an element

6. The overflow property

The cursor property

Custom cursor

Text and images

Relative positioning

Vertical menu

7. Horizontal menu

A nice button

The inline-block

Web Forms

Review and descendant selector

Opacity property - Working against a DIV

8. Linear gradients

Combine opacity and gradient

Text shadow

Box shadow

9.JavaScript Operators & Conditional statement.

assignment operators.

relational operators.

Logical operators.

If statement

If else statement

The switch statement

10.Lopping Statement & Function

For loop

Do loop

While loop

Library function.

User define function.

11.Display extracting information from the object

Add the property and value to the object.

String Functions.

Length

Concatnate.

12.Date and Time Function & Math Functions

Square

Square root.

cube.

Cuberoot.

Random.

13.Events

Button Event.

Mouse Event.

14.Use of slice() method.

Create an array.

15.Use the length property to display the number of array items Use the length property to add a new item.

BVP505 LAB 25 - Windows Server 2008 Network Infrastructure, Configuring:

- 1. Install and configure servers.
- 2. Configure and troubleshoot DNS.
- 3. Configure and manage WINS.
- 4. Configure and troubleshoot DHCP.
- 5. Configure and troubleshoot IPv6 TCP/IP.
- 6. Configure and troubleshoot Routing and Remote Access.
- 7. Install, configure, and troubleshoot the Network Policy Server Role service.
- 8. Configure Network Access Protection.
- 9. Configure IPsec.
- 10. Monitor and troubleshoot IPsec.
- 11. Configure and manage Distributed File System.
- 12. Configure and manage storage technologies.
- 13. Configure availability of network resources and content.
- 14. Configure server security compliance.
- 15. Troubleshoot operating system and applications issues

BVL601 Mobile Communication

Sr.No	Торіс	No. Of
1	Wireless Transmission	Lecture 7
'	History and application of wireless communication	'
	Frequencies for Radio Transmission	
	Signals	
	Antennas	
	Signal Propagation	
	Multiplexing Modulation	
2	Spread Spectrum. Medium access control	8
_	Motivation for a specialized MAC	
	SDMA	
	FDMA	
	TDMA	
	CDMA	
3	Comparison of S/T/F/CDMA	7
3	Telecommunication System GSM	′
	DECT	
	TETRA	
	UMTS and IMT-2000	
4	Satellite System	8
7	History	
	Application	
	Basics, Routing	
	Localization	
	Handover	
5	Broadcast System	8
	Overview	
	Cyclical Repetition of data	
	Digital audio broadcasting	
	Digital Video broadcasting	
	Convergence of broadcasting and mobile	
	Communications	
6	Wireless LAN	7
	Infra red vs radio transmission	
	Infrastructure and ad-hoc network	
	IEEE 802.11	
	HYPERLAN	
	Bluetooth	
	Diactoon	

Reference Books:

- 1. Mobile Communications Second Edition By Jochen Schiller (Pearson Education)
- 2. Mobile Cellular Telecommunications Second Edition-By William C.Y.Lee (Mc-Graw-Hill)

BVL602 Servlets & JSP

Sr.No	Торіс	No. Of
		Lecture
1	An Overview of Servlets and JSP terminology	7
	A Servlets jobs	
	Why build web pages dynamically?	
	Advantages of Servlets over traditional CGI	
	The Role of JSP	
	Installing & Configuring the JDK & Apache Tomcat	
	Testing your setup	
	Web application – A Preview	
2	Servlet Basics	8
	Basic Servlet structure	
	A Servlet that generate plain text	
	A Servlet that generate HTML text	
	A Servlet package	
	The Servlet life cycle	
	The Single Thread model interface	
	Servlet debugging	
3	Handling Client Request: Form DATA	5
	Reading Form Data from Servlet	
	Example: Reading three parameter	
	Example: Reading all parameter	
	Filtering String for HTML –specific character	
4	Handling cookies and session tracking	10
	Benefits of cookies	
	Some problem with cookies	
	Sending and receiving cookies	
	Using cooking to detect first time visitors	
	Using cookies attributes	
	The need for session tracking	
	Session tracking basics	
	Session tracking API	
	Browser session Vs server sessions	
	A Servlets that shows per client access counts	
5	JSP Technology: Overview of JSP technology	5
	The Need for JSP	
	Benefits of JSP	
	Installation of JSP	
	Basic syntax	10
6	Invoking Java code with JSP scripting elements & The JSP page	10
	directives	
	Invoking Java code from JSP	
	Limiting the amount of java code in JSP pages	
	Using JSP Expression Using Societlets to make parts of the ISP mage conditional	
	Using Scriptlets to make parts of the JSP page conditional	
	The Import attribute The content Type and page Engading attribute	
	The contentTypeand pageEncodingattribute	

Generating Excel Spreadsheet
The session attribute
The <i>isELIgnored</i> attribute
The errorPageand isErrorPageattribute

ReferenceBooks:

1. Core Servlets and Java Server Pages
By- Marty Hall & Larry Brown vol-1 Low price edition

BVL603 PL/SQL PART - II

Sr.No	Торіс	No. Of Lecture
1	Working with Sub Queries	10
	Understanding the practical approach to Sub Queries/Nested	
	Select/Sub Select/Inner Select/Outer Select	
	What is the purpose of a Sub Query?	
	Sub Query Principle and Usage	
	Type of Sub Queries	
	Single Row	
	Multiple Row	
	Multiple Column	
	Applying Group Functions in Sub Queries	
	The impact of Having Clause in Sub Queries	
	IN, ANY/SOME, ALL Operators in Sub Queries	
	PAIR WISE and NON PAIR WISE Comparison in Sub Queries	
	Be Aware of NULL's	
	Correlated Sub Queries	
	Handling Data Retrieval with EXISTS and NOT EXISTS	
	Operators	
2	Working with DCL, TCL Commands	5
	Grant, Revoke	
	Commit, Rollback, Savepoint	
	SQL Editor Commands	
	SQL Environment settings	1
3	Maintaining Database Objects VIEWS in Oracle	10
	Understanding the Standards of VIEWS in Oracle	
	Types of VIEWS	
	Relational Views	
	Object Views Prerequisites to work with views	
	Practical approach of SIMPLE VIEWS and COMPLEX VIEWS	
	Column definitions in VIEWS	
	Using VIEWS for DML Operations	
	In-Line View	
	Forced Views	
	Putting CHECK Constraint upon VIEWS	
	Creation of READ ONLY VIEWS	
	Understanding the IN LINE VIEWS	
	About Materialized Views	
	View Triggers	
4	Locks	5
	Row level Locks	
	Table Level Locks	
	Shared Lock	
	Exclusive Lock	
	Dead Lock	
5	PL-SQL (Procedure Language – SQL)	10
	Introduction to Programming Languages	

Introduction to PL/SQL	
The Advantages of PL/SQL	
PL/SQL Architecture	
PL/SQL Data types	
Variable and Constants	
Using Built_in Functions	
Conditional and Unconditional Statements	
Simple if, if else, nested ifelse, ifelse Ladder	
Selection Case, Simple Case, GOTO Label and EXIT	
Iterations in PL/SQL	
Simple LOOP, WHILE LOOP, FOR LOOP and NESTED	
LOOPS	
SQL within PL/SQL	
Composite Data types (Complete)	
Cursor Management in PL/SQL	
Implicit Cursors	
Explicit Cursors	
Cursor Attributes	
Cursor with Parameters	
Cursors with LOOPs Nested Cursors	
Cursors with Sub Queries	
Ref. Cursors	
Record and PL/SQL Table Types	
6 EXCEPTIONS in PL/SQL	5
Types of exceptions	
User Defined Exceptions	
Pre Defined Exceptions	
RAISE_APPLICATION_ERROR	
PRAGMA_AUTONOMOUS_TRANSACTION	
SQL Error Code Values	

Reference Books:

1. SQL, PL/SQL the Programming Language of Oracle

BVL604 Artificial Intelligence

1 INTRODUCTION Intelligent Agents Agents and environments Good behavior The nature of environments Structure of agents Problem Solving Problem solving agents Example problems 2 SEARCHING TECHNIQUES Informed search and exploration Informed search strategies Heuristic function Local search algorithms and optimistic problems Local search algorithms and optimistic problems Constraint satisfaction problems (CSP) Backtracking search and Local search for CSP Structure of problems Adversarial Search 3 KNOWLEDGE REPRESENTATION First order logic Representation revisited Syntax and semantics for first order logic Using first order logic Knowledge engineering in first order logic Inference in First order logic Prepositional versus first order logic Unification and lifting Forward chaining Backward chaining Backward chaining	_ecture 7
Intelligent Agents Agents and environments Good behavior The nature of environments Structure of agents Problem Solving Problem solving agents Example problems 2 SEARCHING TECHNIQUES Informed search and exploration Informed search strategies Heuristic function Local search algorithms and optimistic problems Local search in continuous spaces Online search agents and unknown environments Constraint satisfaction problems (CSP) Backtracking search and Local search for CSP Structure of problems Adversarial Search 3 KNOWLEDGE REPRESENTATION First order logic Representation revisited Syntax and semantics for first order logic Using first order logic Knowledge engineering in first order logic Inference in First order logic Prepositional versus first order logic Unification and lifting Forward chaining Backward chaining Backward chaining	•
Agents and environments Good behavior The nature of environments Structure of agents Problem Solving Problem solving agents Example problems 2 SEARCHING TECHNIQUES Informed search and exploration Informed search strategies Heuristic function Local search algorithms and optimistic problems Local search algorithms and optimistic problems Constraint satisfaction problems (CSP) Backtracking search and Local search for CSP Structure of problems Adversarial Search 3 KNOWLEDGE REPRESENTATION First order logic Representation revisited Syntax and semantics for first order logic Using first order logic Knowledge engineering in first order logic Inference in First order logic Prepositional versus first order logic Unification and lifting Forward chaining Backward chaining Backward chaining	8
Good behavior The nature of environments Structure of agents Problem Solving Problem solving agents Example problems 2 SEARCHING TECHNIQUES Informed search and exploration Informed search strategies Heuristic function Local search algorithms and optimistic problems Local search in continuous spaces Online search agents and unknown environments Constraint satisfaction problems (CSP) Backtracking search and Local search for CSP Structure of problems Adversarial Search 3 KNOWLEDGE REPRESENTATION First order logic Representation revisited Syntax and semantics for first order logic Using first order logic Knowledge engineering in first order logic Inference in First order logic Prepositional versus first order logic Unification and lifting Forward chaining Backward chaining Backward chaining	8
The nature of environments Structure of agents Problem Solving Problem solving agents Example problems 2 SEARCHING TECHNIQUES Informed search and exploration Informed search strategies Heuristic function Local search algorithms and optimistic problems Local search algorithms and optimistic problems Constraint satisfaction problems (CSP) Backtracking search and Local search for CSP Structure of problems Adversarial Search 3 KNOWLEDGE REPRESENTATION First order logic Representation revisited Syntax and semantics for first order logic Using first order logic Knowledge engineering in first order logic Inference in First order logic Prepositional versus first order logic Unification and lifting Forward chaining Backward chaining Backward chaining	8
Structure of agents Problem Solving Problem solving agents Example problems 2 SEARCHING TECHNIQUES Informed search and exploration Informed search strategies Heuristic function Local search algorithms and optimistic problems Local search algorithms and optimistic problems Local search agents and unknown environments Constraint satisfaction problems (CSP) Backtracking search and Local search for CSP Structure of problems Adversarial Search 3 KNOWLEDGE REPRESENTATION First order logic Representation revisited Syntax and semantics for first order logic Using first order logic Knowledge engineering in first order logic Inference in First order logic Prepositional versus first order logic Unification and lifting Forward chaining Backward chaining 4 LEARNING	8
Problem Solving Problem solving agents Example problems 2 SEARCHING TECHNIQUES Informed search and exploration Informed search strategies Heuristic function Local search algorithms and optimistic problems Local search in continuous spaces Online search agents and unknown environments Constraint satisfaction problems (CSP) Backtracking search and Local search for CSP Structure of problems Adversarial Search 3 KNOWLEDGE REPRESENTATION First order logic Representation revisited Syntax and semantics for first order logic Using first order logic Knowledge engineering in first order logic Inference in First order logic Unification and lifting Forward chaining Backward chaining Backward chaining	8
Problem solving agents Example problems 2 SEARCHING TECHNIQUES Informed search and exploration Informed search strategies Heuristic function Local search algorithms and optimistic problems Local search in continuous spaces Online search agents and unknown environments Constraint satisfaction problems (CSP) Backtracking search and Local search for CSP Structure of problems Adversarial Search 3 KNOWLEDGE REPRESENTATION First order logic Representation revisited Syntax and semantics for first order logic Using first order logic Knowledge engineering in first order logic Inference in First order logic Unification and lifting Forward chaining Backward chaining Backward chaining 4 LEARNING	8
Example problems 2 SEARCHING TECHNIQUES Informed search and exploration Informed search strategies Heuristic function Local search algorithms and optimistic problems Local search in continuous spaces Online search agents and unknown environments Constraint satisfaction problems (CSP) Backtracking search and Local search for CSP Structure of problems Adversarial Search 3 KNOWLEDGE REPRESENTATION First order logic Representation revisited Syntax and semantics for first order logic Using first order logic Knowledge engineering in first order logic Inference in First order logic Prepositional versus first order logic Unification and lifting Forward chaining Backward chaining Backward chaining	8
2 SEARCHING TECHNIQUES Informed search and exploration Informed search strategies Heuristic function Local search algorithms and optimistic problems Local search in continuous spaces Online search agents and unknown environments Constraint satisfaction problems (CSP) Backtracking search and Local search for CSP Structure of problems Adversarial Search 3 KNOWLEDGE REPRESENTATION First order logic Representation revisited Syntax and semantics for first order logic Using first order logic Knowledge engineering in first order logic Inference in First order logic Prepositional versus first order logic Unification and lifting Forward chaining Backward chaining Backward chaining	8
Informed search and exploration Informed search strategies Heuristic function Local search algorithms and optimistic problems Local search in continuous spaces Online search agents and unknown environments Constraint satisfaction problems (CSP) Backtracking search and Local search for CSP Structure of problems Adversarial Search 3 KNOWLEDGE REPRESENTATION First order logic Representation revisited Syntax and semantics for first order logic Using first order logic Knowledge engineering in first order logic Inference in First order logic Prepositional versus first order logic Unification and lifting Forward chaining Backward chaining Backward chaining	O
Informed search strategies Heuristic function Local search algorithms and optimistic problems Local search in continuous spaces Online search agents and unknown environments Constraint satisfaction problems (CSP) Backtracking search and Local search for CSP Structure of problems Adversarial Search 3 KNOWLEDGE REPRESENTATION First order logic Representation revisited Syntax and semantics for first order logic Using first order logic Knowledge engineering in first order logic Inference in First order logic Prepositional versus first order logic Unification and lifting Forward chaining Backward chaining Backward chaining	
Heuristic function Local search algorithms and optimistic problems Local search in continuous spaces Online search agents and unknown environments Constraint satisfaction problems (CSP) Backtracking search and Local search for CSP Structure of problems Adversarial Search 3 KNOWLEDGE REPRESENTATION First order logic Representation revisited Syntax and semantics for first order logic Using first order logic Knowledge engineering in first order logic Inference in First order logic Prepositional versus first order logic Unification and lifting Forward chaining Backward chaining Backward chaining	
Local search algorithms and optimistic problems Local search in continuous spaces Online search agents and unknown environments Constraint satisfaction problems (CSP) Backtracking search and Local search for CSP Structure of problems Adversarial Search KNOWLEDGE REPRESENTATION First order logic Representation revisited Syntax and semantics for first order logic Using first order logic Knowledge engineering in first order logic Inference in First order logic Prepositional versus first order logic Unification and lifting Forward chaining Backward chaining HEARNING	
Local search in continuous spaces Online search agents and unknown environments Constraint satisfaction problems (CSP) Backtracking search and Local search for CSP Structure of problems Adversarial Search 3 KNOWLEDGE REPRESENTATION First order logic Representation revisited Syntax and semantics for first order logic Using first order logic Knowledge engineering in first order logic Inference in First order logic Prepositional versus first order logic Unification and lifting Forward chaining Backward chaining 4 LEARNING	
Online search agents and unknown environments Constraint satisfaction problems (CSP) Backtracking search and Local search for CSP Structure of problems Adversarial Search 3 KNOWLEDGE REPRESENTATION First order logic Representation revisited Syntax and semantics for first order logic Using first order logic Knowledge engineering in first order logic Inference in First order logic Prepositional versus first order logic Unification and lifting Forward chaining Backward chaining 4 LEARNING	
Constraint satisfaction problems (CSP) Backtracking search and Local search for CSP Structure of problems Adversarial Search 3 KNOWLEDGE REPRESENTATION First order logic Representation revisited Syntax and semantics for first order logic Using first order logic Knowledge engineering in first order logic Inference in First order logic Prepositional versus first order logic Unification and lifting Forward chaining Backward chaining 4 LEARNING	
Backtracking search and Local search for CSP Structure of problems Adversarial Search 3 KNOWLEDGE REPRESENTATION First order logic Representation revisited Syntax and semantics for first order logic Using first order logic Knowledge engineering in first order logic Inference in First order logic Prepositional versus first order logic Unification and lifting Forward chaining Backward chaining 4 LEARNING	
Structure of problems Adversarial Search 3 KNOWLEDGE REPRESENTATION First order logic Representation revisited Syntax and semantics for first order logic Using first order logic Knowledge engineering in first order logic Inference in First order logic Prepositional versus first order logic Unification and lifting Forward chaining Backward chaining 4 LEARNING	
Adversarial Search 3 KNOWLEDGE REPRESENTATION First order logic Representation revisited Syntax and semantics for first order logic Using first order logic Knowledge engineering in first order logic Inference in First order logic Prepositional versus first order logic Unification and lifting Forward chaining Backward chaining 4 LEARNING	
3 KNOWLEDGE REPRESENTATION First order logic Representation revisited Syntax and semantics for first order logic Using first order logic Knowledge engineering in first order logic Inference in First order logic Prepositional versus first order logic Unification and lifting Forward chaining Backward chaining 4 LEARNING	
First order logic Representation revisited Syntax and semantics for first order logic Using first order logic Knowledge engineering in first order logic Inference in First order logic Prepositional versus first order logic Unification and lifting Forward chaining Backward chaining 4 LEARNING	7
Representation revisited Syntax and semantics for first order logic Using first order logic Knowledge engineering in first order logic Inference in First order logic Prepositional versus first order logic Unification and lifting Forward chaining Backward chaining 4 LEARNING	•
Syntax and semantics for first order logic Using first order logic Knowledge engineering in first order logic Inference in First order logic Prepositional versus first order logic Unification and lifting Forward chaining Backward chaining 4 LEARNING	
Using first order logic Knowledge engineering in first order logic Inference in First order logic Prepositional versus first order logic Unification and lifting Forward chaining Backward chaining 4 LEARNING	
Knowledge engineering in first order logic Inference in First order logic Prepositional versus first order logic Unification and lifting Forward chaining Backward chaining 4 LEARNING	
Inference in First order logic Prepositional versus first order logic Unification and lifting Forward chaining Backward chaining 4 LEARNING	
Prepositional versus first order logic Unification and lifting Forward chaining Backward chaining 4 LEARNING	
Unification and lifting Forward chaining Backward chaining 4 LEARNING	
Forward chaining Backward chaining 4 LEARNING	
Backward chaining 4 LEARNING	
4 LEARNING	
	8
Learning from observations - forms of learning	Ū
Inductive learning - Learning decision trees	
Ensemble learning - Knowledge in learning -	
Logical formulation of learning	
Explanation based learning	
Learning using relevant information	
Inductive logic programming	
Statistical learning methods	
Learning with complete data	
Learning with hidden variable	
5 APPLICATIONS	7
Communication – Communication as action	-
Formal grammar for a fragment of English	
Syntactic analysis – Augmented grammars	
Semantic interpretation – Ambiguity and disambiguation	
Tames guilly und distance guillen	

6	ADVANCED APPLICATIONS	8
	Discourse understanding – Grammar induction	
	Probabilistic language processing	
	Probabilistic language models –	
	Information retrieval – Information Extraction	
	Machine translation.	

Reference Books:

1. Stuart Russell, Peter Norvig, "Artificial Intelligence – A Modern Approach", 2nd Edition, Pearson Education / Prentice Hall of India, 2004.

BVL605 Mobile Programming using Android – II

Sr.No	Topic	No. Of
		Lecture
1	Android Testing	7
	Creating a Test Project for Android project	
	Working with Test Packages	
	Writing test cases	
2	Fragments	8
	Designing fragments	
	Fragments lifecycle	
	Fragment management and integration	
3	User Interfaces	7
	Creating the Activity	
	XML versus Java UI	
	Selection Widgets, Using fonts	
	Common UI components	
	Handling UI events: a bit about listener	
4	Advanced UI	8
	Adapters	
	Complex UI components	
	Menus and Dialogs	
	Tabbed Activities	
	Navigation Drawer	
	Animations	
	Create activity layouts programmatically	
	Testing and optimizing UI	
5	Android Material Design	7
	What is material?	
	Material properties	
	Material Styling / Animations	
	Material Patterns	
6	SQLite Database	8
	Introducing SQLite	
	SQLiteOpenHelper and creating a database	
	Opening and closing a database	
	Working with cursors	
	Inserts, updates, and deletes	

Reference books:

- 1. Android Development: Interview Questions You'll Most Likely be Asked
- 2. Professional Android Programming with Mono for Android and .NET / C#

BVP601 LAB 26 - Mobile Programming using Android - II

- 1. Android WebView Example
- 2. Fragments in Android Part 1, Part 2
- 3. Android AutoCompleteTextView Control
- 4. Android TimePicker
- 5. Android TimePicker Dialog (TimePickerDialog)
- 6. Android DatePicker Dialog (DatePickerDialog)
- 7. Showing Notifications and using NotificationManager
- 8. Action Bar (ActionBar) # Overflow Menu Items and Icons
- 9. Add Up Button for Low-level Activities to Action Bar
- 10. Explicit and Implicit Intents in Android
- 11. Introduction to Services and Creating Started Service
- 12. Service and Thread in Android
- 13. Creating Service Using IntentService
- 14. Applying Styles on Components
- 15. Style inheritance in Android & How to Save a File on Internal Storage

BVP602 LAB 27 - Servlets & JSP

- 1. Write a step to install and configure the software to run jsp pages.
- 2. Write a JSP code to print 1 to 10 on screen.
- 3. Write a JSP code that prints following on screen.

- 4. Write a JSP code to design a web page that accepts a user name and greet user hello
- 5. Write a JSP code to design a web page which accepts user name and password and compare it against static username and password, display appropriate message valid/invalid user.
- 6. Write a JSP code to design a web page which accepts user name and age from user if age is less than 30 change background color to red else green.
- 7. Write a JSP code to demonstrate transfer the values between two form
- 8. Write a JSP code to perform arithmetic operation.
- 9. Write a JSP code to calculate number of visitors visited to site.
- 10. Write a JSP code to demonstrate session and cookies
- 11. Write a step to install and configure the software to run servlet program.
- 12. Write a servlet program for accessing data from database
- **13**. Write a servlet program for insert the data into database.
- 14. Write a servlet program to delete the data from database.
- 15. Write a servlet program to update the data from database.

BVP603 LAB 28 - PL/SQL PART - II

- 1. Introduction to PL-SQL.
- 2. To study the conditional controls and case statement in PL-SQL and execute the following queries:
 - Calculate the average salary from table 'Emp' and print increase the salary if the average salary is less that 10,000.
 - Print the deptno from the employee table using the case statement if the deptname is 'Technical' then deptno is 1, if the deptname is 'HR' then the deptno is 2 else deptno is 3.
- 3. To study procedures and triggers in PL-SQL and execute the following queries:
 - Create a procedure on table employee to display the details of employee to display the details of employees by providing them value of salaries during execution.
 - Create a trigger on table company for deletion where the whole table is displayed when delete operation is performed.
 - 4. Write a PL/SQL code block to calculate the area of a circle for a value of radius varying from 3 to 7. Store the radius and the corresponding values of calculated area in an empty table named Areas.
 - 5. Write a PL/SQL Block of code for inverting a number 5639 to 9365.
 - 6. Write a PL/SQL Block of code that will merge the data available in the newly created table NEW_BRANCHES with the data available in the table BRANCH_MSTR .if
 - data in the first table already exist in the second table then that data should be skipped.
 - 7. Create a function that accepts a client_no and checks if the client_no exits in the table CLIENT_MASTER.if the client_No exits, display a message valid client and if the Client_No does not exits then display an appropriate error message.
 - 8. Write a PL/SQL block to display whether the given number is Odd or Even.
 - 9. Write a PL/SQL block to display LJIET 10 times using for loop.
 - 10. Write a PL/SQL block using cursor to update salary of a given programmer by 25%.
 - 11. Write a PL/SQL Block to print the sum of numbers from 1 to 50.
 - 12. Write a PL/SQL block to display the detail about given employee from EMP table.
 - 13. Write a PL/SQL block to find the salary of a given employee and raise his salary by 20%.
 - 14. Create a cursor emp_cur,fetch record from emp table and check whether sal>10000 then
 - update Grade = 'A' else if sal = > 5000 and sal<= 10000 then update Grade = 'B'.
 - 15. Write a PL/SQL block to calculate factorial of given number.

BVP604 LAB 29 - Configuring and Troubleshooting Windows Server 2008 Terminal Services

- 1. Install and configure the TS role.
- 2. Configure TS settings.
- **3**.Identify the appropriate licensing scope and configure forest, domain, and workgroup Licensing.
- 4. Identify when to use the per-user and per-device licensing modes.
- 5. Install the TS Licensing Role.
- 6. Configure TS licensing for per-user and device licenses.
- 7. Manage the licensing lifecycle.
- 8Configure TS connection properties using TS console and Group Policy.
- 9Troubleshoot TS connection properties for a single user and multiple users.
- 10.Identify the considerations for the types of applications that can be installed in a TS Environment.
- 11.Install applications on TS.
- 12Configure TS Web Access to make TS RemoteApp programs available through a Web Site.
- 13Configure TS Easy Print.
- 14.Install and configure TS Web Access role service.
- 15. Configure a TS session broker for a load-balanced TS farm.

BVP605 LAB 10 – Project Work (Based On Android Programming Language)

Module	Maximum Marks	Minimum Marks
Project Work	20	8
Project Report	10	4
Internal Assessment	10	4
Project Demonstration with Presentation Viva	10	4